FROM RESEARCH TO INDUSTRY



SOFTWARE TOOLS FOR KLYSTRON DESIGN OPTIMIZATION

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- 1. How to develop a klystron design?
- 2. 1D and 2D steady state code
- 3. 2D and 3D Particle In Cell (PIC) codes
- 4. Codes results comparison
- 5. Conclusion

1. HOW TO DEVELOP A KLYSTRON DESIGN?

THE KLYSTRON – A COMPLICATED OBJECT...



The design of klystrons has long been a manual process guided by experience... ■ Klystrons have been developed since the 1940's, before computers ...

SOLVING EQUATIONS...



Small signal Two-Cavity "Bunching" Theory

$$P_{out} = \frac{1.16Io}{\sqrt{2}} x \frac{Vo}{\sqrt{2}} = 0.58I_0 V_0 = 0.58P_{in}$$

"for the two-cavity klystron, without space charge and with sinusoidal voltage modulation, the maximum efficiency is 58%."

High Power Klystrons: Theory and Practice at the SLAC, Caryotakis, 2005

...to full physics $\vec{F} = q\vec{E} + q\vec{v} \times \vec{B}$ Lorenz force on electronsTo each particule... $div\vec{E} = \frac{\rho}{\epsilon_0}$ $\vec{rot}\vec{E} = -\frac{\partial\vec{B}}{\partial t}$ Maxwell equationsAt each position... $div\vec{B} = 0$ $\vec{rot}\vec{B} = \mu_0\vec{J} + \mu_0\epsilon_0\frac{\partial\vec{E}}{\partial t}$ At each instant...+ Boundary conditions...+ Initial conditions

2. 1D AND 2D STEADY STATE CODES



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EXAMPLE OF OPTIMIZATION WITH GENETIC ALGORITHM



OPTIMIZATION EXAMPLES



AJDISK with genetic algorithm



Figure 2: The evolution results for 6-cavity klystron with normal perveance electron gun.

Simulation of High-Efficiency Klystrons with the COM and CSM bunching, Baikov et al., **IVEC2019** Optimization of klystron efficiency with MOGA, Feng et al, **IPAC2018**



Why we use these codes:

They are fast, and allow optimization procedure They are essential for the development of a klystron Lab and companies tend to develop their own codes adapted to their specific needs.

Their limits:

They don't take into account the whole physics and geometry of the klystron

Some of them were developed for conventional klystrons and must be adapted to be valid for new klystron types (COM, BAC, kladistron...) They cannot predict instabilities

3. 2D AND 3D PARTICLE IN CELL (PIC) CODES

PARTICLE IN CELL CODES

The particle-in-cell (PIC) solver, which works in the time domain, can perform a fully consistent simulation of particles and electromagnetic fields

- Integration of the equations of motion.
- Interpolation of charge and current source terms to the field mesh.
- Computation of the fields on mesh points.
- Interpolation of the fields from the mesh to the particle locations

Particle in Cell (PIC) Algorithm

Self-consistent modeling of a collision free plasma.

Macro charges (e.g. q=10⁶ e⁻)



Relativistic equation of motion

$$\frac{d}{dt}(m\vec{v}) = q(\vec{E} + \vec{v} \times \vec{B})$$
$$\frac{d\vec{r}}{dt} = \vec{v}$$

Current caused by particle motion acts as source in Maxwell's equations.

$$\operatorname{curl} \vec{H} = \frac{\partial \vec{D}}{\partial t} + \vec{J}$$
 $\operatorname{div} \vec{J} = -\frac{\partial \rho}{\partial t}$

A priori charge conserving algorithm.

CST - COMPUTER SIMULATION TECHNOLOGY | www.cst.com



CST (Dassault Systems)



MAGIC 2D (Orbital ATK/Northrop Grumman)







To do list

- Cavity tuning to get expected frequencies
- Mesh adaptation for results convergence
- Numerical noise: must be damped with artificial absorption
- RF signal injection: antenna, waveguide...
- Find input power giving maximal efficiency

The klystron calculated performances can be very sensitive to all these parameters...

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NUMERICAL PROBLEM EXAMPLE WITH CST



- Check and re-check the validity of your results.
- Discuss with code developers!

MAGIC 2D EXAMPLES Time: few hours





All Particles(z,Pz) @ 644.022 ns

150

200

250





GDFidL : work was done on klystron but doesn't seem to have been continued

Warp is an extensively developed open-source PIC code designed to simulate charged particle beams with high space-charge intensity. It has been developed at Lawrence Berkeley National Laboratory, CA, USA. It's a free and open source code.



Conclusion in 2015: "Warp shows high potentiality to simulate the klystron as built without any assumption, but a deeper knowledge of the code is still needed."

Why we use these codes:

Their agreement with geometry and physics of klystrons is much higher. They allow verification of the klystron performances after optimization These codes are developed and sold by private companies, are maintained, and propose technical support (CST people are very active in the microwave tubes community)

Their limits and difficulties:

They are time consuming, and are not fitted for optimization procedure. They require good knowledge of their operation to avoid fake results.

4. CODE RESULTS COMPARISON

Cea COMPARISON BETWEEN CODES - 1

Thales TH2166 klystron - 6 cavities



CEA/Thales kladistron - 16 cavities



During EUCARD², a kladistron operating in the C-band (5 GHz) has been designed and manufactured, from the design of the existing Thales klystron TH2166 in view of increasing efficiency.

Same elements

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COMPARISON BETWEEN CODES FOR TH2166



Efficiency spread [45-55%] depending on code AND configuration

COMPARISON BETWEEN CODES - KLADISTRON



P. Hamel courtesy

- Efficiency spread [50-60%] depending on code simulation
- > The measured efficiency is lower than expected
 - this point is presently explored with retro-simulations
 - spurious oscillation has been observed

HOW TO PREDICT SPURIOUS OSCILLATION ?

Spurious oscillation in klystrons can occur when:

- Backstreaming electrons turn in resonance in the interaction lines
- Monotron oscillation is excited
- In principle, these phenomena cannot be simulated with the steadystate codes (even if the conditions – high gain for example- can be predicted).
- In principle, these phenomena can be simulated in PIC codes

However, the conditions leading to such oscillation can be very tricky

Up to now, I didn't find a paper showing that a spurious oscillation measured in a klystron was properly generated by a PIC code. ⇒ **Still this is an issue.**



Example of dedicated simulations of electrons reflected from a collector, responsible of spurious oscillation

Instability caused by backstreaming electrons in klystron, Fang, APAC, 2001



- No code will be a perfect representation of a klystron reality, and this has never stopped the fabrication of good klystrons.
- The development of codes has allowed the study of more complicated, subtle interaction lines.
- Those last years, new efficient bunching methods could be developed (COM, BAC, kladistron,...) and start to give good experimental results
- Systematic optimization techniques, in particular with genetic algorithms, are probably a promising tool for the future
- The complete simulation of a klystron in 3D is now possible, and helps a lot for checking some issues, but is not a turnkey solution.